



## **Two Rifles Shoot Course Of Fire Sunday, Sept 10<sup>th</sup> 2017**

**Match Director: John J**

**Setup 8:00am**

**Sighting in 8:30 to 9:45**

**Shoot starts at 10:00**

**Min rounds: 50 + 65 .22**

**Match 1: Application:**

From the prone position at a Fig12 target at 200 yards.

Time 2 minutes.

Max 50 Points 10 rounds.

**Match 2: Speed Trinity with a twist:**

Usual format, 5 rds. Standing, 5 rds. Sitting/kneeling/, 5 rds. prone. Time 1 minute.

However, the Standing and Sitting rounds are to be shot at the 100yd target, the 5 rounds prone on the 200yd target.

Figure 12 target. 100yds and 200yds

Max 75 Points 15 rounds.

**Match 3 Officers and Action M**

From the standing position engage the two plates associated with your Figure 12 target with a maximum of 5 rounds. Once plates are down, remove magazine and clear rifle chamber. Insert new magazine loaded with 10 Rounds and commence standard Action M without the reload (unless magazine impaired). Plates count as Vs

Time: 75 secs

Figure 12 target 100yds

Max 60 Points 15 rounds.

**Match 4: Two Rifle Speed Application (.22 rimfire and centrefire rifles)**

Both rifles magazines loaded, bolt closed on empty chambers.

From the prone position engage the Figure 12 target with 10 rounds using the .22 rifle.

Change to the centrefire rifle and engage the same target with 10 rounds still prone.

Figure 12 target 100yds

Time: 30 secs

Max 100 Points 10 .22 and 10 centrefire rounds.

**Match 5: .22 Rundown**

Start loaded and prone on 100yd mound, on command fire 10 rounds in 25 seconds.

On command, from the prone position, 40 seconds to advance to 75 yards, load and fire 10 rounds kneeling/sitting.

On command, from kneeling position, 40 seconds to advance to 50 yards load and fire 10 rounds standing.

On command, from standing position, 40 seconds to advance to 25 yards load and fire 10 rounds from the hip.

- Before each stage rifles will be cleared so during advances rifles must have empty chamber, action closed. Magazine unloaded. Time will be allowed for those wishing to reload magazines between stages.

40 Rounds

Max 200 Points

**Match 6: .22 Mad Minute**

From the prone position engage the reduced figure 12 target with three x magazines of 5 rounds. Start with rifles loaded.

Time: 1 minute.

15 Rounds

Reduced figure 12 at 50yds

Max 75 Points

Matches one and two will be run in squads of five.

This event is an equal opportunity match report writing one, so there are no classes for this shoot.